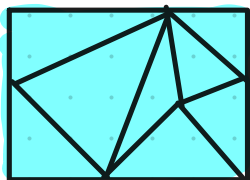


# Topology and insulators

## LECTURE 17

The Euler characteristic of a square  
There is a rule how to partition a square into  $\Delta$  pieces

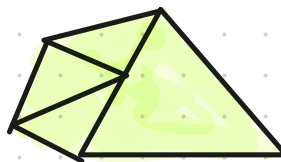


The rule says the pieces must fit together along the edges

Bad examples:



no overlapping allowed



The vertex of a  $\Delta$  cannot touch the edge of another  $\Delta$

Let's count the following elements

$\Delta$ faces	$f$	8
edges	$e$	16
vertices	$v$	9

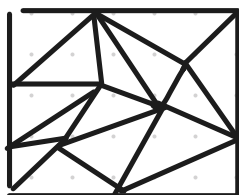
Now we calculate  $f - e + v = 8 - 16 + 9 = 1$

The partitioning of a figure  $K$  into  $\Delta$ s following the above rule is called a **triangulation of  $K$** .

The number  $f - e + v$  is called the **Euler characteristic**  $\chi(K)$  :

$$\chi(K) = f - e + v$$

**Problem:** Calculate Euler characteristic of

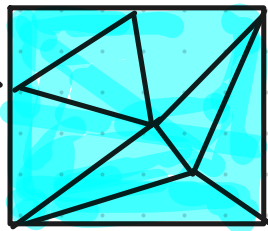


So now you noticed does not matter how you triangulate the answer for  $f(k)$  is the same.

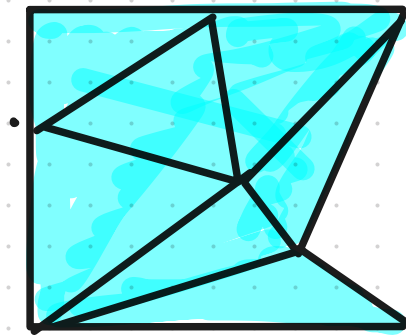
But what if we take the a square into a billion  $\Delta_s$ ? We cannot simply count it.

Example: Theorem  $f(\square) = 1$

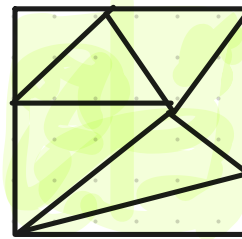
Consider any Dation



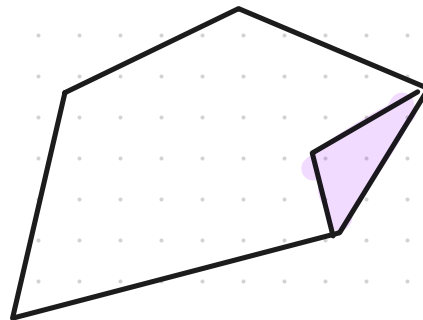
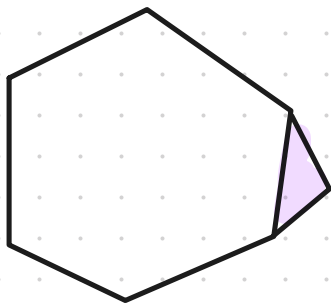
remove 1  $\Delta$



deform it



IF you observe a process of deformation you will find that we always do it by two ways:



here  $f, e, v$  change  
 $f \rightarrow f+1$   $e \rightarrow e+2$   $v \rightarrow v+1$   
 $f - e + v = \text{CONST}$

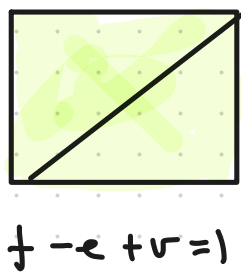
$f \rightarrow f+1$   $e \rightarrow e+1$   $v \rightarrow v$   
 $f - e + v = \text{CONST}$

But in both cases

$f - e + v$  is constant!

B/c any triangulation of a square is obtained as follows:

$$\begin{aligned} f &= 2 \\ e &= 5 \\ v &= 4 \end{aligned}$$



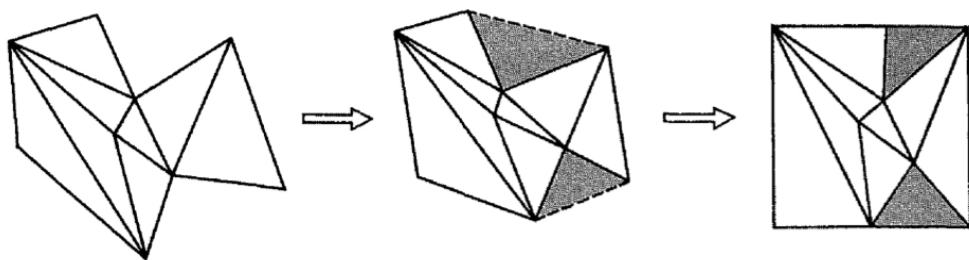
We add some triangular as above and deform the resulting into a square:  $\Rightarrow$  any triangulation has  $f - e + v = 1$ . EOP  
(btw we proved it by induction) starting with  $f = 2$

Once we know  $f(\square) = 1$ , we can say that

$f(\text{polygon}) = 1$  on the plane

Proof:

After we triangulate a polygon we can add a  $\Delta$  and deform the resulting figures to a  $\square$ .



add shaded triangles

$$f \rightarrow f + 2$$

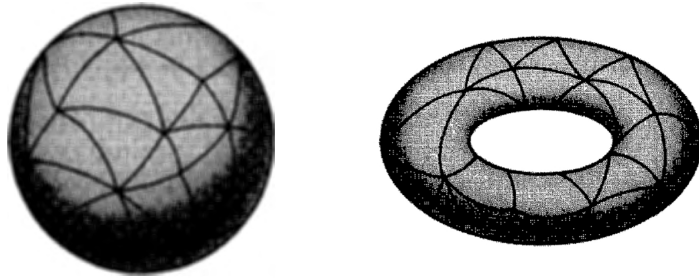
$$e \rightarrow e + 2$$

$$v \rightarrow v$$

Next we switch to other surfaces:

Sphere and torus

Now we can make a patch work on the surface of torus or sphere to produce a similar triangulation.

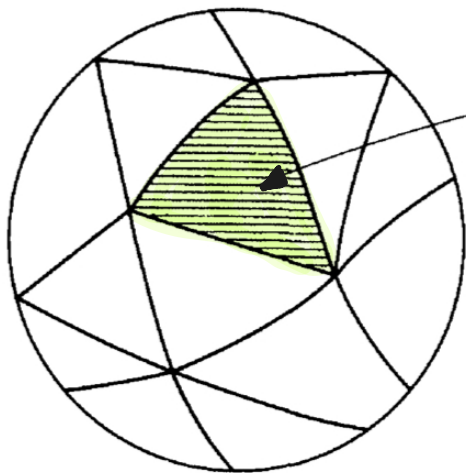


What is  $\chi(\text{sphere})$  and  $\chi(\text{torus})$ ?

Theorem:  $\chi(\text{sphere}) = 2$  and  $\chi(\text{torus}) = 0$

I only prove it for a sphere.

Consider a  $\Delta$  on the sphere and let's remove it.



Remove a triangle from the triangulation, then stretch the resulting figure into a flat figure on the plane

Since the sphere with minus one  $\Delta$  can be stretched to the plane. This figure is equal to the large triangle with  $\chi(\text{polygon}) = 1$

Notice the number of  $C$  and  $V$  remains the same but the number of faces  $f$  is changed by 1.

$$\chi(\text{sphere}) = \underbrace{\chi(\text{sphere} - \Delta)}_{\text{polygon} \equiv 1} + 1 = 2$$

EOP

# C L O S E D      S U R F A C E

in topology we consider 2 figs to be different if we cannot transform those via elastic deformations.

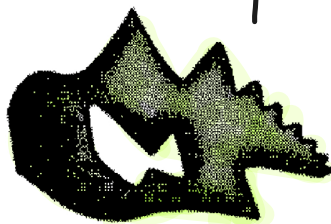
But what if a figure has holes?

Example of non-closed surfaces:



(a)

it has an edge



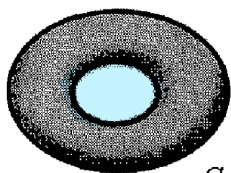
(b)

the surface has singularities

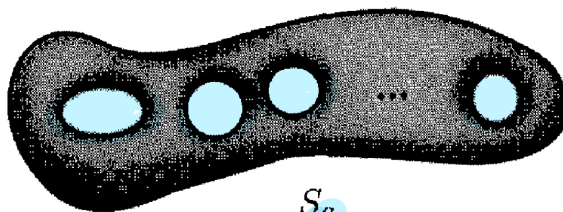
Let's introduce a surface with a hole(s)



$S_0$



$S_1$



$S_g$

a hole is called genus

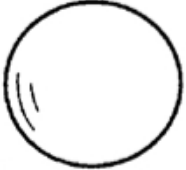


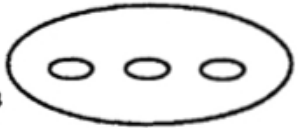
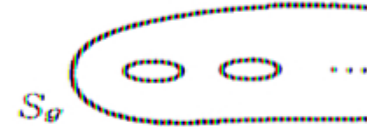
Using this notation we can write the

Euler characteristics as:

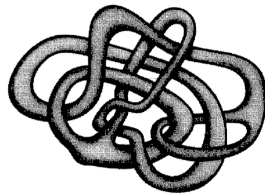
$$\chi(S_0) = 2 \quad \chi(S_1) = 0, \text{ so what's } \chi(S_g)?$$

I'm going to skip the proof but here is the theorem:

$$\chi = 2 - 2g$$

Closed surfaces	Euler characteristic
$S_0$ 	2
$S_1$ 	0
$S_2$ 	-2
$S_3$ 	-4
$\vdots$	$\vdots$
$S_g$ 	$2 - 2g$

Fun questions: 1) How many holes or what is  $g$  for this Fig.



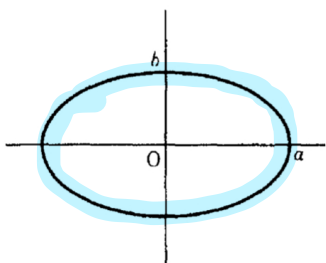
2) What is genus of this figure (Klein bottle)?



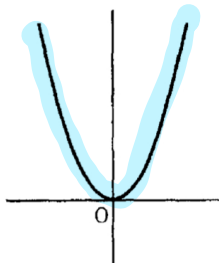
# CURVATURE OF SURFACE

## GAUSSIAN CHARACTERISTICS

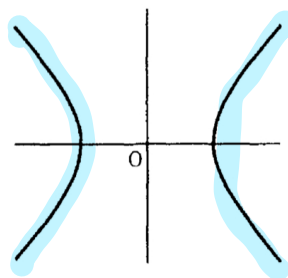
Q: Is there any connection between  $\chi(S_g)$  and curvature of a surface?



Ellipse



Parabola



Hyperbola

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

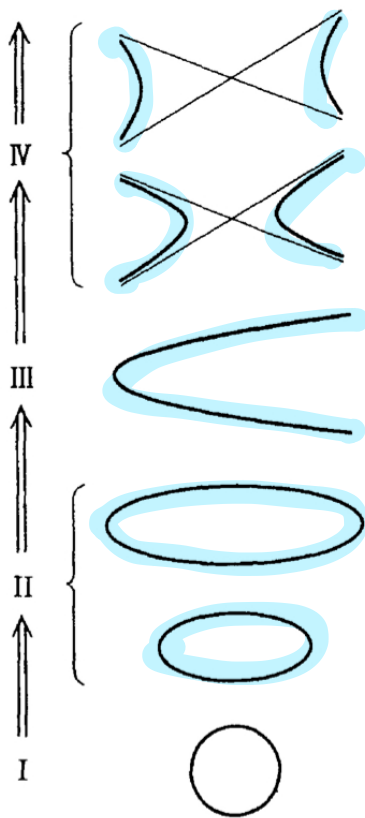
$a$  and  $b > 0$

$$y = ax^2$$

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

$a, b > 0$

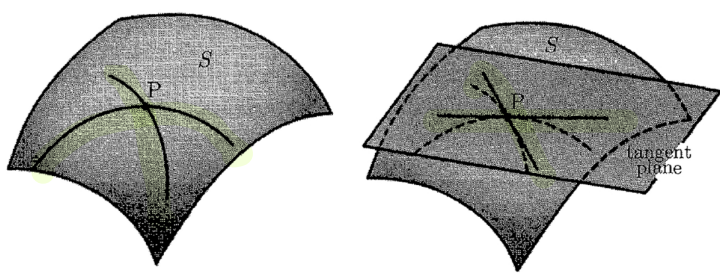
those 3 figures are called **conic sections**



the reason we call it conical b/c those are cross-sections of a cone by a plane

Flow chart of intersections of a double cone and a plane from various positions

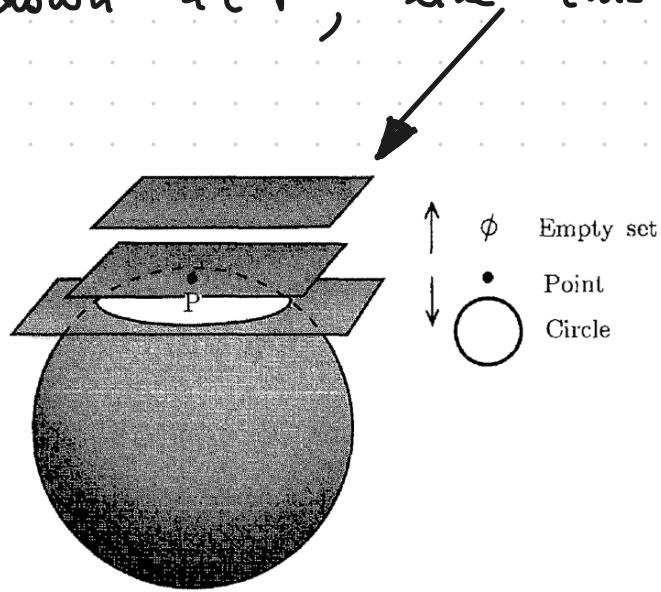
# Tangent Plane



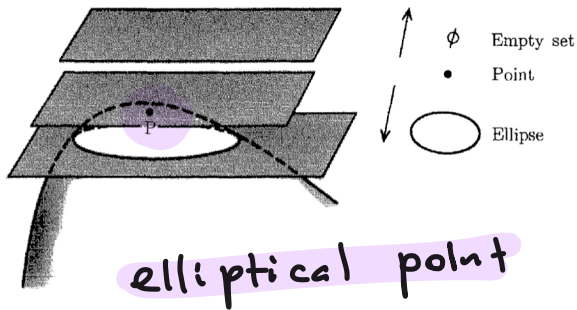
The protocol is simple  
 ▷ Cut the figure by a plane which is going through the point P

- ▷ Then do this again for the second time:
- ▷ Draw a **tangent line** to the obtained cut curves at point P
- ▷ Draw a plane which includes P and 2 **tangent lines**. This plane is called the **tangent plane**.

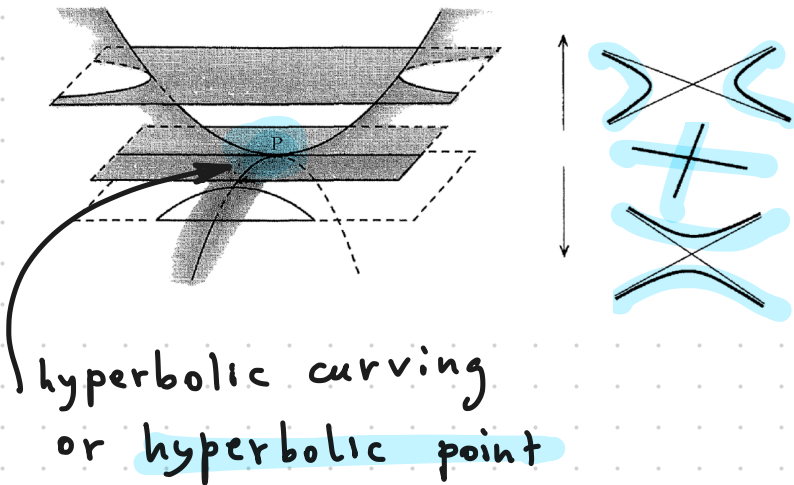
▷ The way to observe the curvature of the surface S is to shift this plane up and down at P, like this:





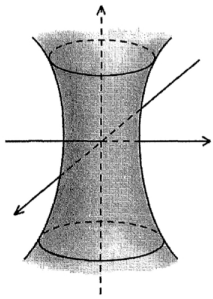


For the convex surface the result is the same.



But if our surface contains a saddle point the result is very different.

Now we can say that every point on the surface of a sphere is elliptical.



But every point on the surface of a hyperboloid is hyperbolic.

Q: Can the nature of a surface point change?

A: Yes!

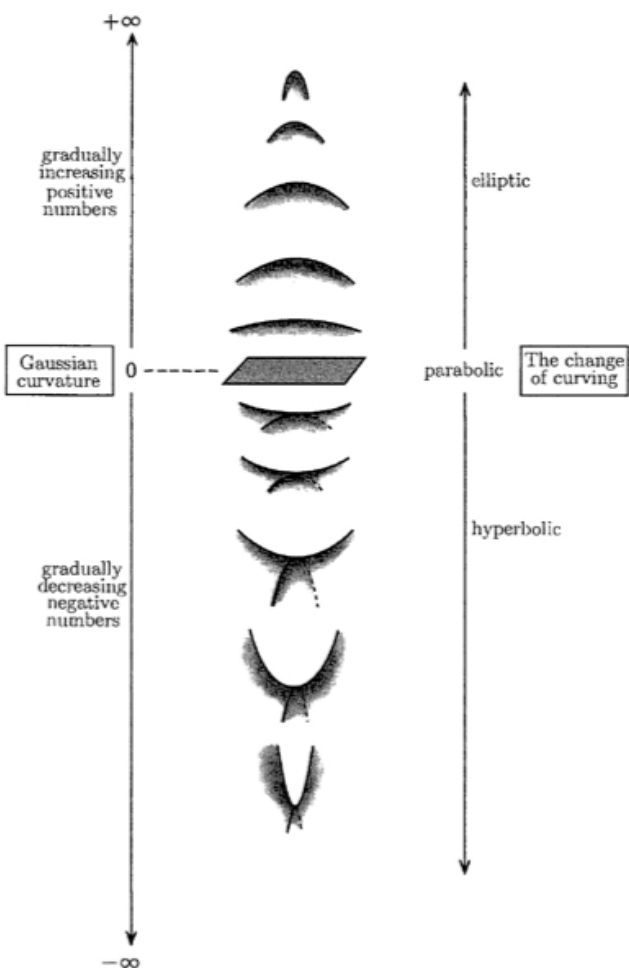
Consider a ball made of clay. Every point on the surface of the ball is an elliptic point. But if we press it with our fingers and make an indentation, then hyperbolic points appear on the indented region of the surface. In this process of changing from convexity to concavity, parabolic curving appears at the moment where convexity changes into concavity. If we move even slightly away from this moment, parabolic curving immediately changes to elliptic or hyperbolic curving. Thus, we can say that parabolic curving is unstable.

**Problem:** What surface changes its curving in the following way

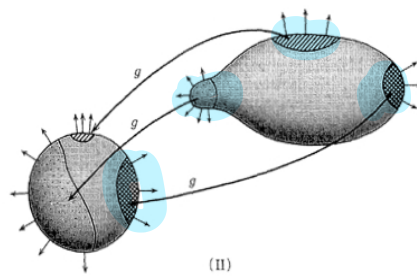
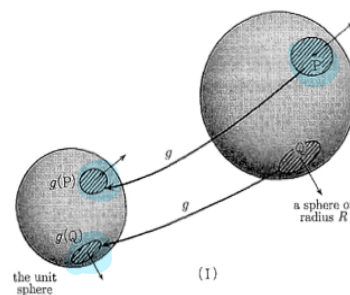
elliptic  $\rightarrow$  parabolic  $\rightarrow$  hyperbolic?

As you noticed a point on any surface can be characterized by those 3 categories. But can we measure the curvature quantitatively?

Enter the **GAUSSIAN CURVATURE**



The way we are going to calculate the curvature is to map a point  $P$  on the surface  $S$  to the unit sphere area



$K(P)$

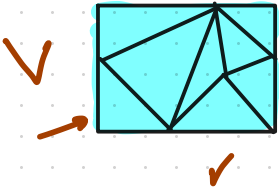
$$\lim_{\sigma \rightarrow P} \frac{\text{area of } g(\sigma)}{\text{area of } \sigma}$$

# Topology and insulators

## LECTURE 17

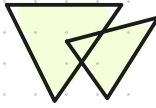
The Euler characteristic of a square

There is a rule how to partition a square into  $\Delta$  pieces



The rule says the pieces must fit together along the edges

Bad examples:



no overlapping allowed



The vertex of a  $\Delta$  cannot touch the edge of another  $\Delta$

Let's count the following elements

$\Delta$ faces	$f$	8 ✓
edges	$e$	16 ✓
vertices	$v$	9 ✓

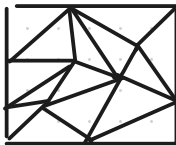
Now we calculate  $f - e + v = 8 - 16 + 9 = 1$

The partitioning of a figure  $K$  into  $\Delta$ s following the above rule is called a triangulation of  $K$ .

The number  $f - e + v$  is called the Euler characteristic  $\chi(K)$

$$\chi(K) = f - e + v$$

Problem: Calculate Euler characteristic of

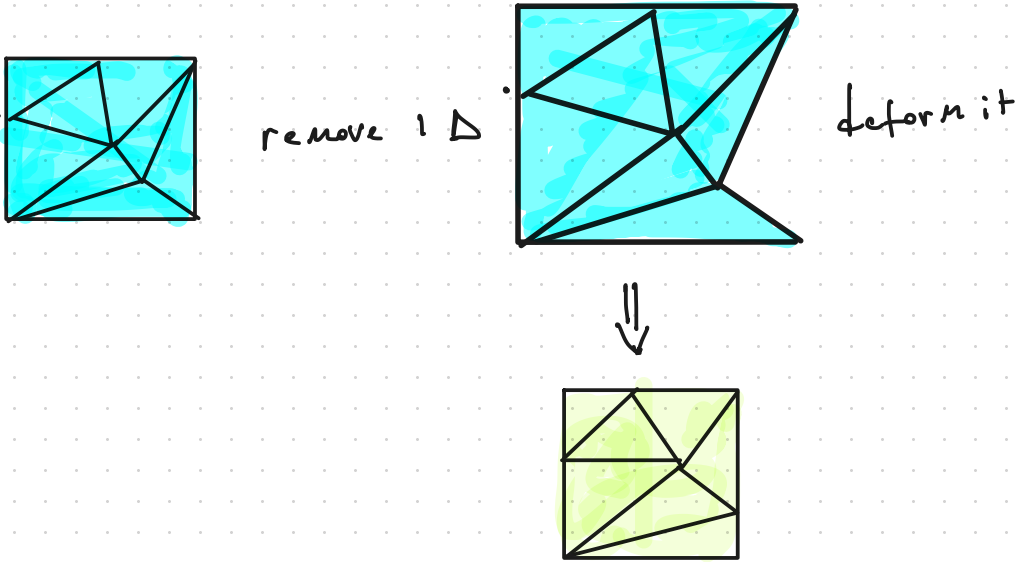


So now you noticed does not matter how you triangulate the answer for  $f(k)$  is the same.

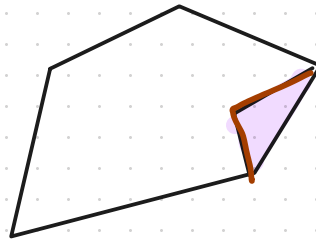
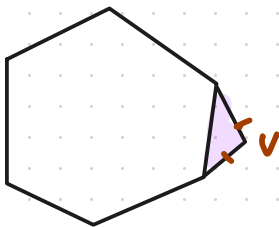
But what if we take the a square into a billion  $\Delta$ s? We cannot simply count it.

Example: Theorem  $f(\square) = 1$

Consider any Dation



IF you observe a process of deformation you will find that we always do it by two ways:



here  $f, e, v$  change

$$f \rightarrow \underline{f+1} \quad e \rightarrow \underline{e+2} \quad v \rightarrow \underline{v+1} \quad \checkmark$$

$$f - e + v = \text{CONST} \quad \checkmark$$

$$f \rightarrow \underline{f+1} \quad e \rightarrow \underline{e+1} \quad v \rightarrow \underline{v} \quad \checkmark$$

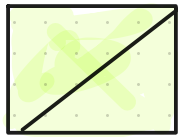
$$f - e + v = \text{CONST} \quad \checkmark$$

But in both cases

$f - e + v$  is constant!

B/c any  $\Delta$ tion of a square is obtained as follows:

$$\begin{aligned} f &= 2 \\ e &= 5 \\ v &= 4 \end{aligned}$$



$f - e + v = 1$  ✓

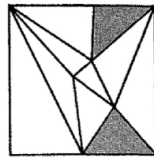
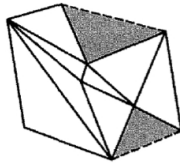
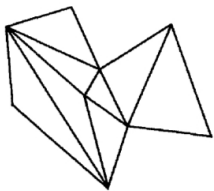
We add some triangular as above and deform the resulting into a square:  $\Rightarrow$  any triangulation has  $f - e + v = 1$ . EOP (btw we proved it by induction) starting with  $f = 2$

Once we know  $\chi(\square) = 1$ , we can say that

$\chi(\text{polygon}) = 1$  on the plane

Proof:

After we triangulate a polygon we can add a  $\Delta$  and deform the resulting figures to a  $\square$ .



add shaded triangles

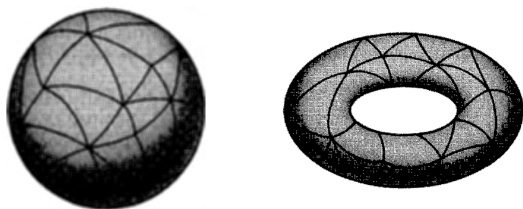
$$\begin{aligned} f &\rightarrow f + 2 \\ e &\rightarrow e + 2 \\ v &\rightarrow v \end{aligned}$$

$$\chi(\square) = 1$$

Next we switch to other surfaces:

Sphere and torus

Now we can make a patch work on the surface of torus or sphere to produce a similar triangulation.

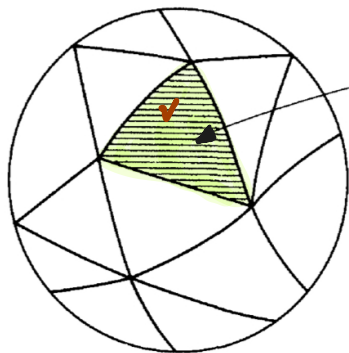


What is  $\chi(\text{sphere})$  and  $\chi(\text{torus})$ ?

Theorem:  $\chi(\text{sphere}) = 2$  and  $\chi(\text{torus}) = 0$

I only prove it for a sphere.

Consider a  $\Delta$  on the sphere and let's remove it.



Remove a triangle from the triangulation, then stretch the resulting figure into a flat figure on the plane

Since the sphere with minus one  $\Delta$  can be stretched to the plane. This figure is equal to the large triangle with  $\chi(\text{polygon}) = 1$

Notice the number of  $c$  and  $v$  remains the same but the number of faces  $f$  is changed by 1.

$$\chi(\text{sphere}) = \underbrace{\chi(\text{sphere} - \Delta)}_{\text{polygon} \equiv 1} + 1 = 2$$

EOP

# CLOSED SURFACE

in topology we consider 2 figs to be different if we cannot transform those via elastic deformations.

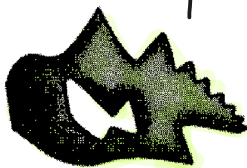
But what if a figure has holes?

Example of non-closed surfaces:



(a)

it has an edge



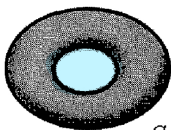
(b)

the surface has singularities

Let's introduce a surface with a hole(s)



$S_0$



$S_1$



$S_g$






a hole is called genus

Using this notation we can write the Euler characteristics as:

$$\chi(S_0) = 2 \quad \chi(S_1) = 0, \text{ so what's } \underline{\chi(S_g)}?$$

I'm going to skip the proof but here is the theorem:

$$\chi = 2 - 2g$$

Closed surfaces	Euler characteristic
$S_0$ 	<u>2</u>
$S_1$ 	<u>0</u>
$S_2$ 	<u>-2</u>
$S_3$ 	-4
$\vdots$	$\vdots$
$S_g$ 	$2 - 2g$

Fun questions: 1) How many holes or what is  $g$  for this fig.



2) What is genus of this figure (Klein bottle)?

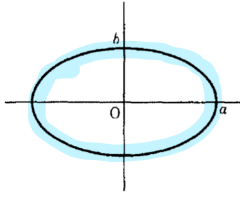




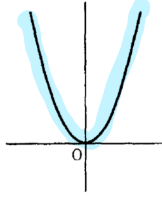
# CURVATURE OF SURFACE

## GAUSSIAN CHARACTERISTICS

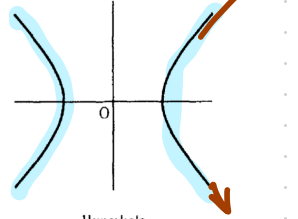
Q: Is there any connection between  $\chi(S_g)$  and curvature of a surface?



Ellipse



Parabola



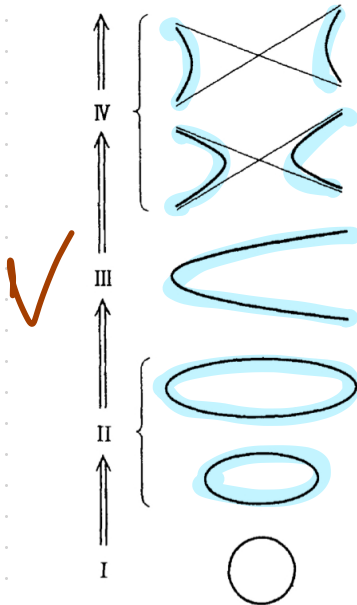
Hyperbola

✓  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$   
 $a$  and  $b > 0$

$y = ax^2$

$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$   
 $a, b > 0$

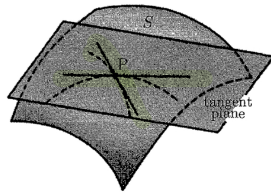
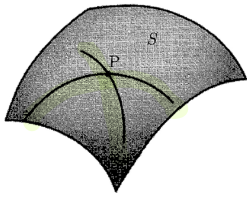
those 3 figures are called conic sections



← { the reason we call it conical b/c those are cross-sections of a cone by a plane

Flow chart of intersections of a double cone and a plane from various positions

# Tangent Plane



The protocol is simple

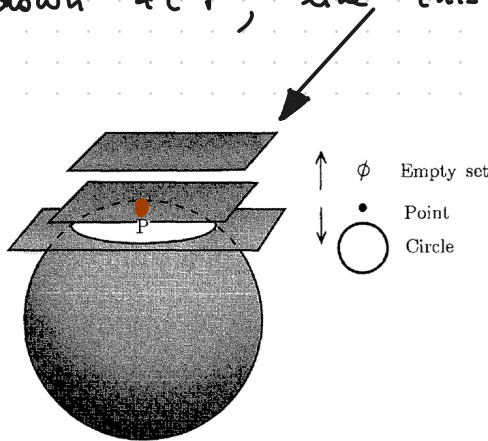
▷ Cut the figure by a plane which is going through the point P

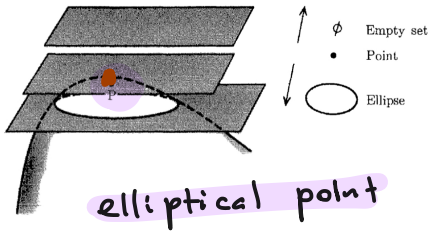
▷ Then do this again for the second time:

▷ Draw a tangent line to the obtained cut curves at point P

▷ Draw a plane which includes P and 2 tangent lines. This plane is called the tangent plane.

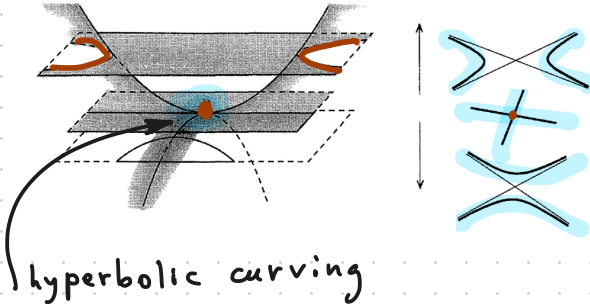
▷ The way to observe the curvature of the surface S is to shift this plane up and down at P, like this:





For the **convex** surface  
 the result is the same.

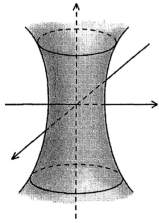
**elliptical point**



But if our surface  
 contains a **saddle point**  
 The result is very  
**different.**

hyperbolic curving  
 or **hyperbolic point**

Now we can say that every point on the  
 surface of a **sphere** is **elliptical**.



But every point on the surface  
 of a **hyperboloid** is **hyperbolic**

Q: Can the nature of a surface point change? **v**

A: Yes!

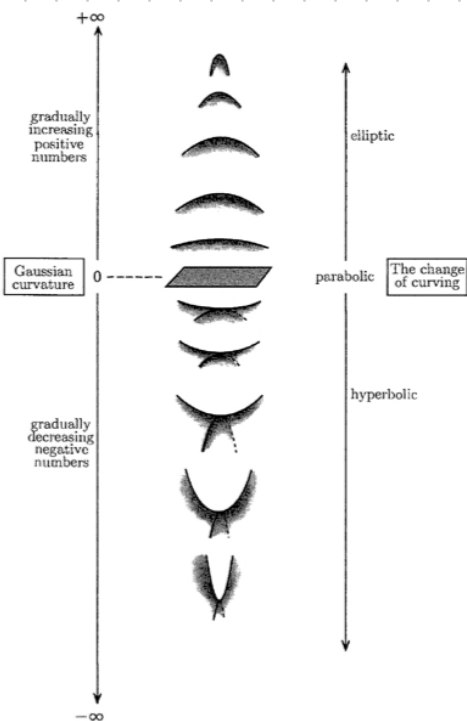
Consider a ball made of clay. Every point on the surface of the ball is an elliptic point. But if we press it with our fingers and make an indentation, then hyperbolic points appear on the indented region of the surface. In this process of changing from convexity to concavity, parabolic curving appears at the moment where convexity changes into concavity. If we move even slightly away from this moment, parabolic curving immediately changes to elliptic or hyperbolic curving. Thus, we can say that parabolic curving is unstable.

**Problem:** What surface changes its curving in the following way

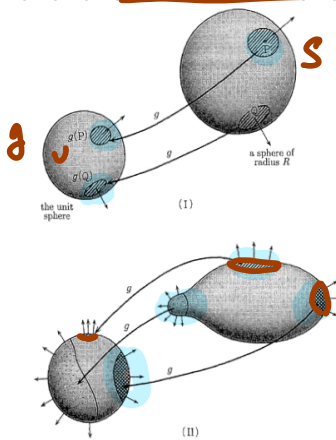
✓ elliptic  $\rightarrow$  ✓ parabolic  $\rightarrow$  ✓ hyperbolic?

As you noticed a point on any surface can be characterized by those 3 categories. But can we measure the curvature qualitatively?

Enter the **GAUSSIAN CURVATURE**



The way we are going to calculate the curvature is to map a point  $P$  on the surface  $S$  to the unit sphere area



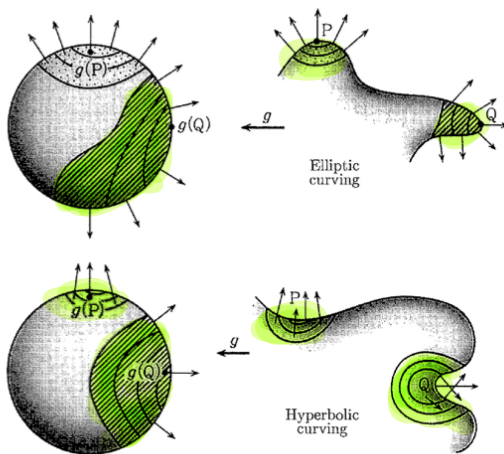
$$K(P) = \lim_{\sigma \rightarrow P} \frac{\text{area of } g(\sigma)}{\text{area of } \sigma}$$

## Gauss - Bonnet theorem

Let's calculate Gaussian curvature of a sphere, since a sphere has a constant radius  $R$

$$K(P) = \frac{1}{R^2}$$

▷ To arrive at this conclusion we map the sphere to the unit sphere by the transformation with a similarity ratio  $\frac{1}{R^2}$



## Intuitive picture of a gaussian mapping

▷ Imagine that the surface is made of rubber. The mapping of a small region  $\sigma$  by the  $G$ -map to the unit sphere is equivalent to cutting out  $\sigma$  off the surface  $S$ .

▷ Next we stretch and shrink it to the curving and then "gluing" it into the unit sphere.

▷ Simply,  $S$  is a cut into small pieces and then glued into the unit sphere after stretching, shrinking and reversing of each piece.

## Gauss - Bonnet theorem

▷ First recall we can deform the closed surface in a concave and convex manner.

▷ Pushing a certain part causes another area to lose its convexity and even become dented inwards.

▷ if the sphere is deformed and some part of it starts having a greater Gaussian curvature, then the curvature of some other parts of the surface will decrease.

Now the theorem itself:

The total sum of the Gaussian curvature  $K(P)$  over a surface is equal to the Euler characteristic  $\chi$  of the surface  $\times 2\pi$

$$\frac{1}{2\pi} \cdot \int_S K(P) d\sigma = \chi(S)$$

▷ We will not prove the theorem, but let's verify it on a sphere  $K(P) = 1/R^2$

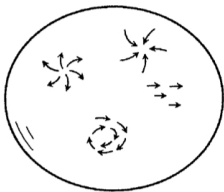
$$\frac{1}{2\pi} \int_S K(P) d\sigma = \frac{1}{2\pi} \cdot \frac{1}{R^2} \cdot \underbrace{\int_S d\sigma}_{\text{Surface of a sphere}} = \frac{1}{2\pi} \cdot \frac{1}{R^2} \cdot 4\pi R^2 = 2!$$

Recall  $\chi(S_0) = 2$

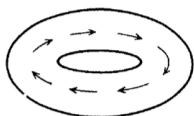
▷ The fundamental result:

$$\frac{1}{2\pi} \int_S K(P) d\sigma = \chi(S_g) = 2 - 2g$$

## Vector Fields on Surface



Here is the wind blowing on the sphere



The same on torus

Q: What's the difference?

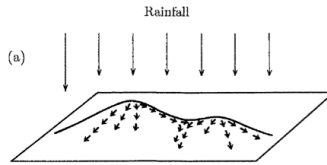
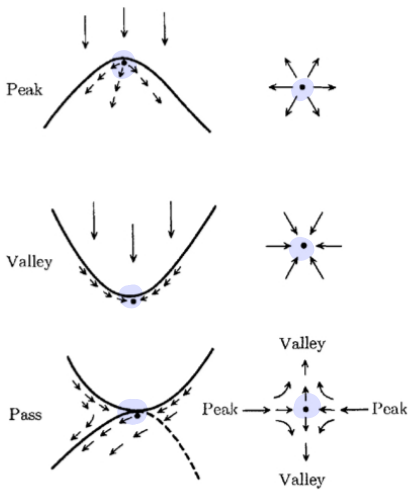
BTW: if we have a surface described by the parametric:  $S(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$   $\Rightarrow K = \frac{x'(t)y''(t) - y'(t)x''(t)}{(x'(t)^2 + y'(t)^2)^{3/2}}$

▷ Imagine that the surface is a field with alternating regions of concavity and convexity and with small vectors in them.

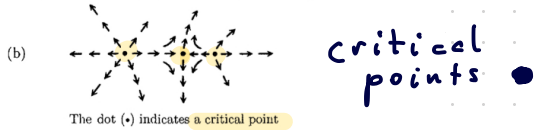
▷ The places where flow stops is called a **Critical point**

▷ Very generally we can think of what **critical points are possible?**

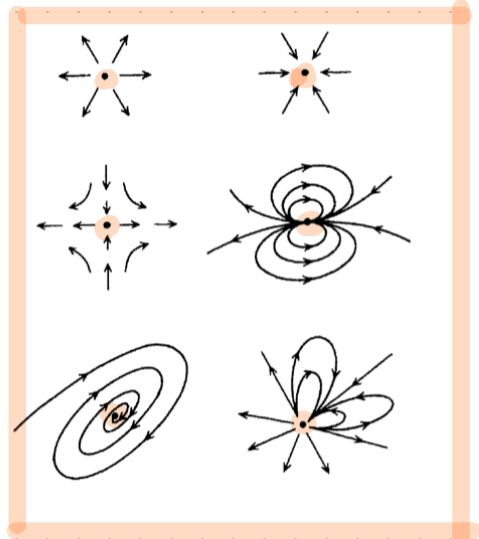
Check this figure:



The flow of rainwater is represented by vectors ( $\downarrow$ )



▷ If you spend enough time you can discover that the only critical points are:





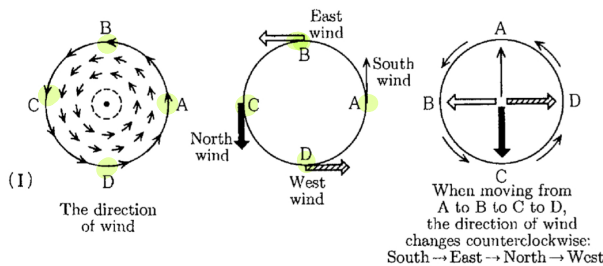
▷ Let's introduce a new tool: the index of a critical point

e.g. if the top of a mountain is as flat as the top of a table, the fallen rain will collect on those flat areas. In such a case the critical points are everywhere.

▷ Now think of a flow of  $H_2O$  entering & leaving the critical point.

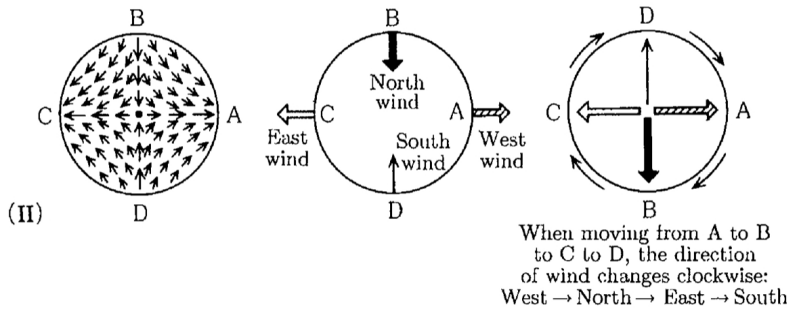
▷ To calculate the index of the critical point draw a closed path around it which contains only one critical point.

▷ Move around the path and measure the direction of the flow at each point



▷ Since the wind directions revolve once around the circle counter-clockwise we assign the index  $P = +1$

▷ What about the critical point index here?



$P =$

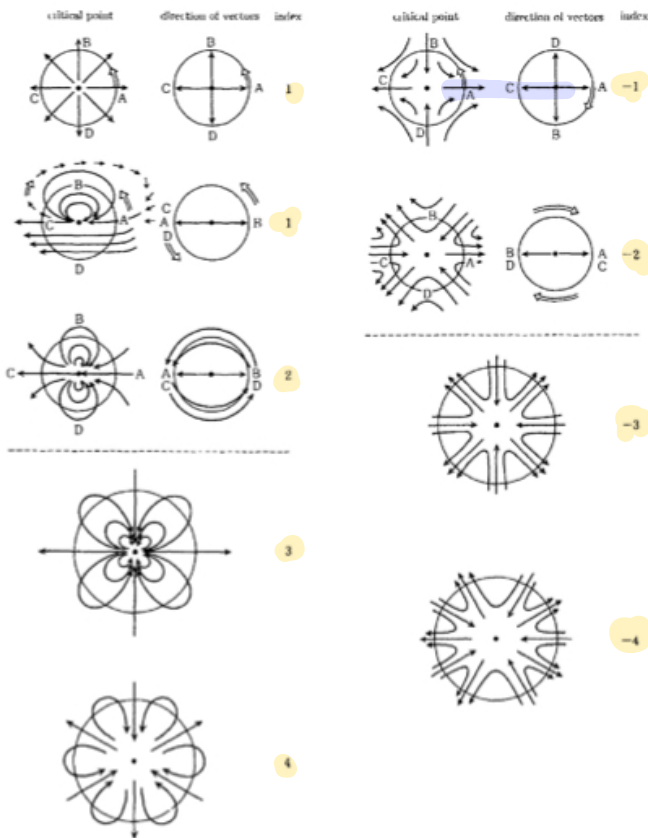
▷ General protocol: Draw a circle around a critical point  $P$ , and go around counter clockwise, observe change in the direction of a vector.

If the direction of the vector revolves  $n$  times we say  $i(P) = +n$

Otherwise  $i(P) = -n$

Next page figure shows few interesting examples:

# Examples of critical points and their indices.



Here is the very important theorem

## THE POINCARÉ - HOPF THEOREM

Let  $S_g$  be a closed surface. For any vector field on  $S_g$  with finitely many critical points, the sum of the critical point indices  $i(P)$  is equal to the Euler characteristic of  $S_g$

$$\chi(S_g) = 2 - 2g$$

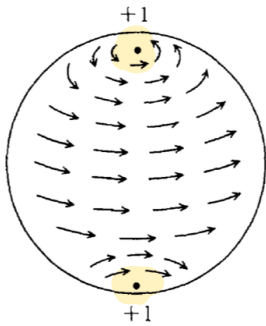
$$\sum i(P) = 2 - 2g$$

▷ Few comments are due:

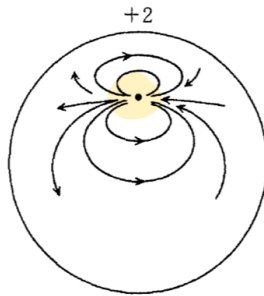
if the surface is a sphere then  $\chi(S_0) = 2$

What can we say about the surface?

▷ Apply the P-H theorem we can immediately say that somewhere on the Earth there are 2 and only 2 points where there is no wind.



The flow of west winds

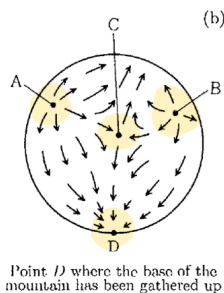
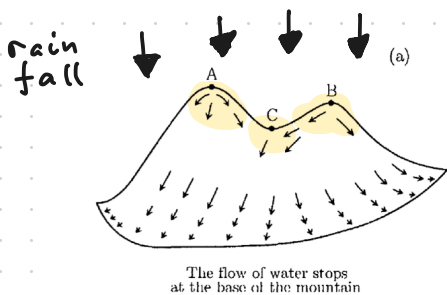


▷ Consider another example

a dipolar magnetic monopole on the surface of the sphere.

The critical index of this point is  $i(P) = +2$  it means that's the only one critical point for this kind of vector field.

▷ Here is another example of a "sphere"



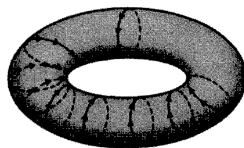
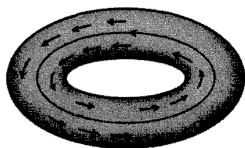
- This vector field has 4 critical points
- 2 at peaks A & B       $i(A) = i(B) = +1$
  - at pass C               $i(C) = -1$
  - point D where water gathers       $i(D) = +1$

The sum of the indexes  $\sum i(A, B, C, D) = +1 + 1 - 1 + 1 = +2$

$\chi(S_0) = 2$  as well.

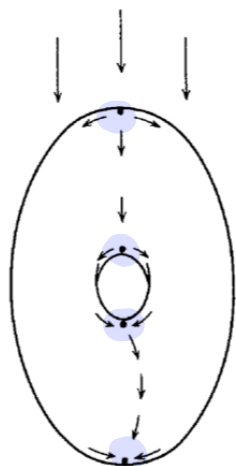
▷ Now let's consider torus  $S_1$  with  $\chi(S_1) = 0$

This means that there is a vector field with no critical points or ALL critical point indexes can be only compensated so their sum is zero!



Field with no critical points!

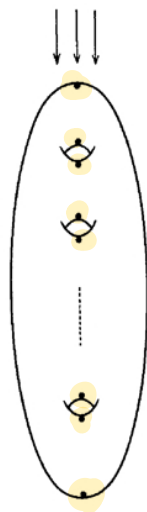
But what if the rainfall vector field drops on the torus



	index
	1
	-1
	-1
	1
sum	0

Again we have  
4 critical points

Now we can generalize it. to any figure with  $n$ -holes:



critical point	index
• peak	1
• saddle	-1
• saddle	-1
• saddle	-1
• saddle	-1
• saddle	-1
• saddle	-1
• valley	1

the sum of indices of critical points  $2-2g$

# S U M M A R Y

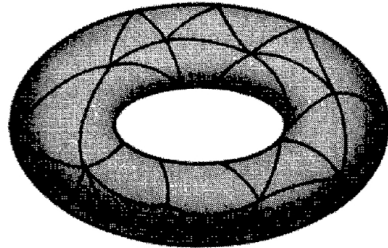
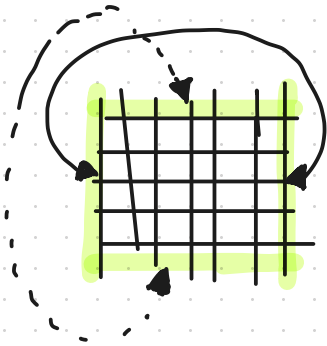
$$\chi(S_g) = 2 - 2g = \sum_{S_g} i =$$
$$= \frac{1}{2\pi} \cdot \oint_S K(P) d\sigma$$

Let me now to tell you something about  $e^-$  in solid state materials

$i$  = singularity in  $E(\vec{k})$  dispersion

$K(P)$  = curvature = Berry potential

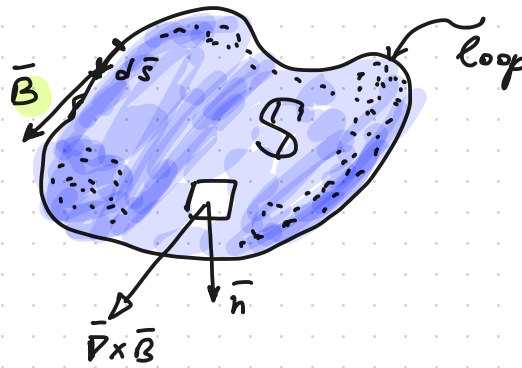
$g$  = because of the periodic boundary conditions



$$\chi(S_1) = 0$$

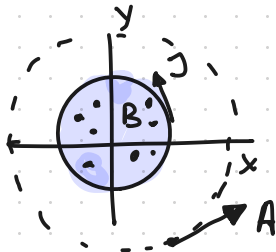
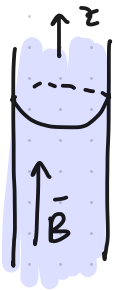
▷ Recall in magnetostatics:

$$\oint \vec{B} \cdot d\vec{s} = \oint (\nabla \times \vec{B}) \cdot \vec{n} ds$$



▷ and also we can write

$$\vec{B} = \nabla \times \vec{A}$$



$$B_x = B_y = 0$$

$$A_x \neq 0$$

$$B_z \neq 0$$

$$A_y \neq 0$$

$$\oint \vec{A} \cdot d\vec{s} = B \cdot \pi r^2 = \text{FLUX}$$

Topology	Magnetism	Quantum
Gaussian curv. $K(P)$	$\nabla \times B$	Berry curvature $\nabla \times \langle u   \nabla   u \rangle$
Total curvature Genus $2-2g$ $2$ crit. indices	FLUX OF $B$ Through $S$	Berry phase

▷ Berry etc.

$$\oint_{\lambda} \underbrace{\langle u_{\lambda} | \nabla_{\lambda} | u_{\lambda} \rangle}_{\equiv A(\lambda) \equiv \text{Berry potential}} d\lambda = \oint \vec{A}(\lambda) \cdot d\vec{\lambda} = \iint_S \underbrace{\nabla \times \vec{A}}_{\equiv \text{Berry curvature}} ds$$

Berry phase  $\varphi = -\text{Im}(\text{total Berry curvature})$   
 also  $\oint \vec{A}(\lambda) ds = \text{FLUX OF BERRY CURVATURE}$

$$\Rightarrow \text{Berry phase} = -\text{Im} \left\{ \text{FLUX OF BERRY CURVATURE} \right\}$$

$\equiv$  SUM OF CRITICAL INDEXES OF TOPOLOGICAL CHARGES OF



# Solid State & Topology

## Topological index for an insulator

The Berry curvature and the Chern number.

for an insulator we can use the Bloch waves to define a curvature in the 2D-k space. for Bloch waves

$\Psi_{n,k}(\vec{r}) = U_{n,k}(\vec{r}) e^{i\vec{k}\vec{r}}$ , we define the k-space curvature (Berry curvature) as

$$F_n(k) = \iint_{\text{unit cell}} |\nabla_k U_{n,k}(\vec{r})|^* \times \nabla_k U_{n,k}(\vec{r}) d\vec{r} =$$

↑ gradient  $\nabla_k$  defines the vector in the k-space

$$= \epsilon_{ij} \iint_{\text{u.c.}} \left| \frac{\partial}{\partial k_j} U_{n,k}(\vec{r}) \right|^* \frac{\partial}{\partial k_i} U_{n,k}(\vec{r}) d\vec{r}$$

$\epsilon_{ij}$  = Levi-Civita symbol

$$\epsilon_{xx} = \epsilon_{yy} = 0$$

$$\epsilon_{xy} = -\epsilon_{yx} = 1$$

From the MATH POV the BERRY CURVATURE AND THE GAUSSIAN CURVATURE ARE THE SAME

The total Berry curvature is the topological index!

The topological index is defined as

$$C_n = \frac{1}{2\pi} \oint_{BZ} F_n(\vec{k}) d\vec{k} \equiv \text{the Chern number}$$

$F_n(\vec{k})$  Gaussian curvature in BZ

For each band  $n$ , we can define such a number  $C_n$  and for an insulator the total Chern #:  $C = \sum_n C_n$  over the filled bands

$$C = \sum_n C_n$$

over the filled bands

- The total Chern number  $C$ , is the same as the number of chiral edge states.

e.g. if  $C=0$  we have a trivial insulator without edge states  $\sigma_{xx} = \sigma_{xy} = 0$ .

- If  $C \neq 0$  we call such an insulator a TI or the Chern insulator.

This insulator will have the edge states

with  $\sigma_{xx} = 0$  and  $\sigma_{xy} \neq 0 = C \frac{e^2}{h}$  for the Hall conductivity.

- Let me also claim without a proof.

For a metal or an insulator the Hall conductivity is the Berry phase curvature summed over all

total occupied states. For metal we sum up over occupied (valence) and partially occupied bands (conduction):

$$\sigma_{xy} = \frac{e^2}{h} \sum_{n, \text{valence band}} \left[ \frac{1}{2\pi} \int_{BZ} d\vec{k} F_n(\vec{k}) \right] + \frac{e^2}{h} \sum_{n, \text{conduction}} [\dots]$$

- Few important points. For the gaussian curvature, the total  $K$  is only quantized if the surface has no boundaries.
- For the Berry curvature is the same. If we integrate over the whole BZ we will have a quantized Chern number.
- However, if we integrate over a part of BZ the  $C$  is non integer.
- For a metal we need to integrate only over the filled states or the Fermi sea and as such there is a boundary set by the Fermi surface. As such  $C_0$  is not quantized. That is why we have no quantized Hall conductivity for metals but we do have this for insulators. (semiconductors)
- So by Chern # we define TI but not Topological metals.

### OTHER TOPOLOGICAL INDICES.

If in addition to the  $C$  number, we demand a certain symmetry to be present e.g. time-reversal (TR) we can introduce different topo indices.

If any of these invariants are non-zero  
the insulator is also a TI.

This kind of insulators also called the symmetry-protected insulators (SPTI), with the common properties:

- One of the invariants is non-zero.
- The bulk is an insulator, but the edge is a metallic state
- The edge state is different from a simple metal in  $d-1$  dimensions. (e.g.  $1/2$  of the ordinary metal)
- The edge states may have some quantization effect.
- If the symmetry is broken the edge state disappears.

Note: if we assume no symmetry the only TI is the Chern insulator, which is defined in the even space dimensions, i.e. we can have QHE only in 2D but not in 3D.

Note: for SPTIs they can exist for both 2D & 3D if we preserve TR symm. (e.g. NO MAGNETISM)

In 1D we need a very special symmetry called the chiral symmetry to get a TI.

Q. Why TI have metallic states at the edge?

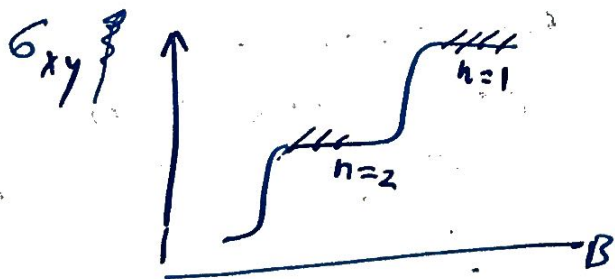
Consider vacuum



vacuum is an insulator (though trivial) with  $C=0$  inside the TI  $C \neq 0$ .

NB! Topology never changes in a smooth way! We cannot deform a sphere into a torus similarly we cannot transform a trivial or a band insulator into a TI, thus the insulating states need to be destroyed by closing a band gap, or we get a metal.

Q. Why there is a metallic region between two plateaus?

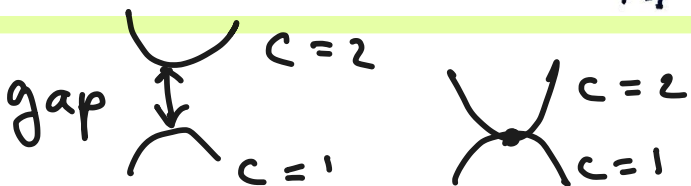


different plateaus have different topological indices  $n$ .

So the story as above to go from  $n=1 \rightarrow n=2$  need to close a gap

to destroy the topology  $\Rightarrow$  metal.

Q. Why the Hall conductivity is so exact in a Chern TI?



only possible if the gap = 0

Since the Hall conductivity is determined by topology of the wave function, it's very robust and precise.

So as long as any perturbation is not changing topology (or destroying <sup>protective</sup> symmetry)  $\sigma_{xy}$  will be the same for any sample.

In order to do this via some kind of perturbation we need to close a gap first (via doping for example) and only then we can change  $\sigma_{xy}$ .

So technically the error bar in  $\sigma_{xy}$  is 0. (well within how well we know  $h$  and  $e$ )

Q. So far you talked about non-interacting  $e^-$ . What if you turn  $e-e$  interactions?

For weakly interacting electrons the same connection between topology and Hall (the Berry connection) still remains. No proof here.

Why is it interesting at all?